

2025 GGAF Emerging Artist



The Great Gulfcoast Arts Festival, in partnership with Artel Gallery, is excited to announce the tenth year of a grant opportunity to provide support and exposure for a new artist. For information about GGAF and its juried fine arts show, visit <u>www.ggaf.org</u>. For further information about the GGAF Emerging Artist, contact Randy New, <u>randynew61@gmail.com</u>.

Application rules:

- > Available to Escambia/Santa Rosa County full-time residents.
- You may apply in any medium. If you are applying in more than one medium, you must submit an application for each one.
- > You may not have participated in more than two festivals.
- If you have previously worked in another medium, you may apply in your new medium if you meet all other criteria, including no more than two festivals.
- > The application must include no more than 200 words about your artwork, including the process.
- > Application and photos must be submitted together in an email.
- > The grant waives all GGAF fees (\$40 jurying fee, \$350 booth fee).
- > Because this is not a juried entry, you cannot compete for award money.
- A 10x10 tent will be provided, along with signage, for the show. You will be required to help set up the booth Nov. 6th and tear down the booth Nov. 9th. You must provide a short bio and photo for display.
- You must have enough artwork for the three-day show: Nov. 7-9. You must also be present throughout the festival to display your own work. No proxies allowed. However, a booth sitter will be available if you need to leave the booth for a short time.
- ➢ GGAF will retain no portion of your sales, but you will be responsible for collecting and reporting state and local sales tax (7.5%).
- Upon selection, you will be assigned a mentor to help you prepare for the show and must meet with the mentor and committee members in June or July.
- Selection does not guarantee acceptance into the 2026 GGAF show: You would need to apply; however, the \$40 jurying fee will be waived if you participate in the 2025 show.
- As part of the grant, you will be required to visit at least one school in either Escambia or Santa Rosa County to discuss your work and report on the visit at either the October 6th or 20th GGAF meeting.
- > If selected, you would not be able to apply for the grant next year.
- If you are selected and cannot participate, you must notify Randy New, <u>randynew61@gmail.com</u>, by Oct. 19th or you will be required to pay GGAF \$100. You will also be required to pay the 2026 jurying fee, should you apply to next year's show.
- > If selected, you must be willing to "pay it forward" by mentoring a 2026 emerging artist.

As part of the notification process, one artist will be wait listed. If the selected artist cannot participate, the wait listed artist will take their place.





You will be notified of selection or non-selection around May 16, 2025.



2025 GGAF Emerging Artist Application



Name		# of festivals participated in			
Address	City	<u>FL</u>	Email		
Phone numbers	(H)	(C) Web	site (if applicabl	e)	
Please select the medium you b	elieve best describe	s your work:			
CeramicsDrawing	Fiber/Leathe	er Glas	sJewelry	Mixed Media	
Painting Photograph	y Printmaking	/Graphics	Sculpture	Wood	
Description of your work, inclue	ding process (200 wc	ords max):			

I have read the 2025 GGAF Emerging Artist Application rules and agree to abide by the terms.

I understand my work may be used for promotional purposes on the GGAF and Artel websites.

Signature _____ (or indicate "signed")

You may retain the first page for your files.

Submit this page by copying and pasting (or scanning) the above info into an email to <u>randynew61@gmail.com</u>, along with no more than three embedded images representative of your work **by April 30, 2025**. **Do NOT send images as attachments; they will NOT be opened. App and photos MUST be submitted together**. Note: No other images (photos, slides) will be considered.

If additional information or clarification is needed, an Emerging Artist committee member will contact you.